



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

Has Completed

KET8-04 *This Old House*

A Regional Adventure  
Set in the Ket Region



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region

Adventure Record#

598 CY  
ADVENTURE  
LEVEL OF  
PLAY  
(CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

**Lawbreaker:** You have broken Ket law, and been sentenced. If you fled Ket rather than face punishment, at the start of each subsequent adventure set in Ket you have a 25% chance of being immediately caught and sentenced to twice the original penalty with no escape. Your adventure ends. Crime: \_\_\_\_\_ Sentence: \_\_\_\_\_ (Served Y/N)

**Grateful Wizard:** For returning all his pets, Rahim gives access to a clockwork mender as a familiar (*MM IV* 30) for use with the Improved Familiar feat, as well as access to his trusty *everful mug* (*MIC* 160) and *Murlynd's spoon* (*DMG* 262).

**Grateful Daughter:** For helping her sell her father's house, Tahira gives you access to *Quaal's feather token (tree)* (*DMG* 264), and *eternal wand of cure light wounds* (*MIC* 159)

**Grateful Town Council:** For solving this problem without leaving a smoking crater in the middle of town, the town council gives you access to the following spells (all SpC): *girallon's blessing*, *greater mage hand*, *horrible taste*, *light of Lunia*, *light of Mercuria*, *light of Venya*, *slide*.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ *Arcanist's gloves* (adventure, 500gp, *MIC* 72)
- ❖ *Artificer's monocle* (adventure, 1,500gp, *MIC* 72)
- ❖ *Demolition crystal, least* (adventure, 1,000gp, *MIC* 65)
- ❖ *Chronocharm of the Uncaring Mage* (adventure, 500gp, *MIC* 86)
- ❖ *Watch lamp* (adventure, 500gp, *MIC* 147)
- ❖ *Troll gut rope* (adventure, 500gp, *MIC* 190)

APL 4 (all of APL 2 plus):

- ❖ *Amulet of retributive healing* (adventure, 2,000gp, *MIC* 69)
- ❖ *Amulet of teamwork* (adventure, 2,000gp, *MIC* 70)
- ❖ *Spellight spectacles* (adventure, 2,500gp, *MIC* 138)
- ❖ *Tunic of steady spellcasting* (adventure, 2,500gp, *MIC* 144)
- ❖ *Tome of worldly memory* (adventure, 1,500gp, *MIC* 190)

APL 6 (all of APLs 2-4 plus):

- ❖ *Circlet of mages* (adventure, 5,000gp, *MIC* 86)
- ❖ *Infinite scroll case* (adventure, 2,800gp, *MIC* 162)
- ❖ *Rod of sliding* (adventure, 1,400gp, *MIC* 175)
- ❖ *Demolition crystal, lesser* (adventure, 3,000gp, *MIC* 65)
- ❖ *Horn of fog* (adventure, 2,000gp, *DMG* 259)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 OR 2 TU

TU Cost

TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL